

# 1Z0-1114-23<sup>Q&As</sup>

Oracle Redwood Application 2023 Developer Associate

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### **QUESTION 1**

You are designing the UI to display information about a product and are asked to use the card layout, such that:

?The card layout summarizes the available information about a product in a visually compact manner.

?The card layout is used as an entry point from where users can access additional details.

Which card layout is suitable for the above requirements?

- A. Object Card
- B. Mini Card
- C. mage Card
- D. Scoreboard
- Correct Answer: A

The Object Card layout is suitable for displaying information about a product and using it as an entry point from where users can access additional details. The Object Card layout consists of a header with an icon and a title, a body with one or more fields or actions, and a footer with optional actions or indicators. The Object Card layout summarizes the available information about a product in a visually compact manner and allows users to perform actions on it or navigate to more details. Therefore, option A is the correct answer. References: [Object Card Layout], [oj-sp-object-card]

#### **QUESTION 2**

The Redwood template your page is based on has a primary action button.

How do you control what it does?

A. Create an action chain mapped to the template\\'s primary action event, at the template level.

- B. You cannot. The functionality is determined by the original template.
- C. Remove the existing button from the template and add your own.
- D. Create an onAction action chain on that button.

Correct Answer: A

The primary action button is a UI component that represents the main action that the user can perform on a page. It is usually located at the top right corner of the page and has a prominent color and style. The primary action button is defined by the Redwood template that your page is based on, and its functionality is determined by an action chain mapped to the template\\'s primary action event at the template level. You can create or modify this action chain to control what the primary action button does on your page . References: Primary Action Button in Redwood Pattern Book : Action Chains in Visual Builder Studio

#### **QUESTION 3**



You are looking to create a Foldout layout in a page emulating the one in Oracle Fusion Cloud Apps.

How will you do it?

- A. Use JavaScript code to animate the various panels on your page.
- B. Use a welcome template and add the foldout template inside it.
- C. Use the horizontal Foldout page template pattern.

Correct Answer: C

The easiest way to create a Foldout layout in a page emulating the one in Oracle Fusion Cloud Apps is to use the horizontal Foldout page template pattern. This is a predefined pattern that provides a horizontal fold animation for pages with multiple panels of data. You can drag and drop this pattern from the Components palette in Visual Builder Studio and configure it according to your needs. References: : Horizontal Foldout Page Template Pattern in Redwood Pattern Book : Horizontal Fold Animation in Visual Builder

#### **QUESTION 4**

Which two tools allow UI/UX Designers to reuse Redwood\\'s shared libraries and templates for projects and products? (Choose two.)

- A. Figma
- B. UXPin
- C. Adobe XD
- D. Marvel
- E. PowerPoint RDS

Correct Answer: AC

The two tools that allow UI/UX Designers to reuse Redwood\\'s shared libraries and templates for projects and products are Figma and Adobe XD. These are popular design tools that support importing and exporting UI components, layouts, and styles. Redwood provides a toolkit for Figma and a plugin for Adobe XD that enable designers to access and use Redwood\\'s shared libraries and templates in their projects. References: : Redwood Toolkit for Figma : Redwood Plugin for Adobe XD

#### **QUESTION 5**

What is the correct sequence of steps to understand a problem while designing the Redwood Reference Application?

A. Understand the problem, write user goals, describe the shape of data of your use case, gather feedback from product management and other stakeholders, and iterate until you achieve clarity.

B. Write user goals, describe the shape of data of your use case, understand the problem, gather feedback from product management and other stakeholders, and iterate until you achieve clarity.

C. Gather feedback from product management and other stakeholders, write user goals, describe the shape of data of your use case, understand the problem, and iterate until you achieve clarity.



D. Describe the shape of data of your use case, gather feedback from product management and other stakeholders, write user goals, understand the problem, and iterate until you achieve clarity.

Correct Answer: A

The correct sequence of steps to understand a problem while designing the Redwood Reference Application is to understand the problem, write user goals, describe the shape of data of your use case, gather feedback from product management and other stakeholders, and iterate until you achieve clarity. This is the recommended process for problem definition in the Redwood design system, as it helps you to align your design with the user needs, business objectives, and technical constraints. References: Problem Definition in Redwood Design System

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