



1Z0-869^{Q&As}

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QUESTION 1

Given a MIDP 2.0 device supports alpha blending, a MIDlet needs to render semi-transparent images of size 10x10 pixels. However, these images need to be generated at runtime. That is, they CANNOT be loaded as PNGs. What is the correct way to create a 10x10, red, semi-transparent image, using only the MIDP 2.0 API?

- A. This is not possible. An Image with semi-transparency CANNOT be created at runtime.
- B. use createRGBImage() to create an immutable Image from ARGB data with the desired values
- C. use createImage() to create a mutable Image, then fill it with red pixels
- D. use createImage() to create a mutable Image; first fill it with white pixels, then fill it with red pixels

Correct Answer: B

QUESTION 2

Click the Task button. Place each player state next to its description.

Select and Place:

Place each player state next to its description.

Descriptions

<input type="text" value="Place here."/>	does not have enough information to acquire all resources
<input type="text" value="Place here."/>	has enough information to acquire all resources
<input type="text" value="Place here."/>	may need to acquire scarce or exclusive resources, fill buffers
<input type="text" value="Place here."/>	is running and processing data
<input type="text" value="Place here."/>	has released most of its resources

Player States

<input type="text" value="CLOSED"/>	<input type="text" value="PREFETCHED"/>	<input type="text" value="REALIZED"/>	<input type="text" value="STARTED"/>	<input type="text" value="UNREALIZED"/>
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Correct Answer:



Place each player state next to its description.

Descriptions

UNREALIZED	does not have enough information to acquire all resources
REALIZED	has enough information to acquire all resources
PREFETCHED	may need to acquire scarce or exclusive resources, fill buffers
STARTED	is running and processing data
CLOSED	has released most of its resources

Player States**QUESTION 3**

Given:

30.

```
public boolean X(byte[] Y) throws IllegalArgumentException {
```

31.

```
    ByteArrayInputStream bais = new ByteArrayInputStream(arg);
```

32.

```
    DataInputStream dis = new DataInputStream(bais);
```

33.

```
    String type = null;
```

34.

```
    try {type = dis.readUTF();}
```

35.

```
    catch (Exception e) { }
```

36.

```
    return(Z);
```

37.

```
}
```



Which substitutions for X, Y, and Z in the code create a valid implementation of RecordFilter that matches records whose type is NOT deleted?

- A. X is matches Y is type Z is !type.equals("deleted")
- B. X is matches Y is arg Z is type.equals("deleted")
- C. X is matches Y is arg Z is !type.equals("deleted")
- D. X is match Y is arg Z is type.equals("deleted")
- E. X is match Y is type Z is !type.equals("deleted")

Correct Answer: C

QUESTION 4

Given:

```
DataInputStream incoming =
```

```
Connector.openDataInputStream("sms://+3125551234:3434");
```

Which is true?

- A. The + in the URL is positioned incorrectly.
- B. The port number indicated is a protected SMS port.
- C. Port numbers are NOT allowed in SMS URLs.
- D. MessageConnection does NOT support InputStream objects.

Correct Answer: D

QUESTION 5

What is the minimum volatile memory requirement identified by the CLDC 1.1 specification?

- A. 32 KB
- B. 64 KB
- C. 160 KB
- D. 128 KB

Correct Answer: A



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