

70-482^{Q&As}

Advanced Windows Store App Dev using HTML5 and JavaScript

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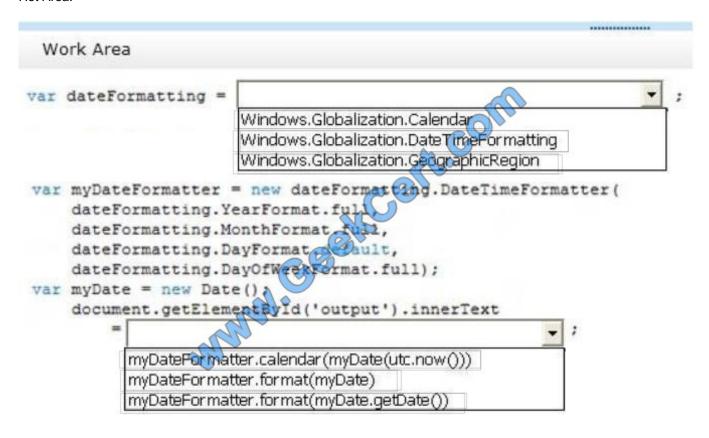
QUESTION 1

You are developing a Windows Store app by using JavaScript. The app will be used in multiple geographic regions.

You need to ensure that the app displays dates in the region-specific full date format.

How should you complete the relevant code? (To answer, select the correct code segment from each drop-down list in the answer area.)

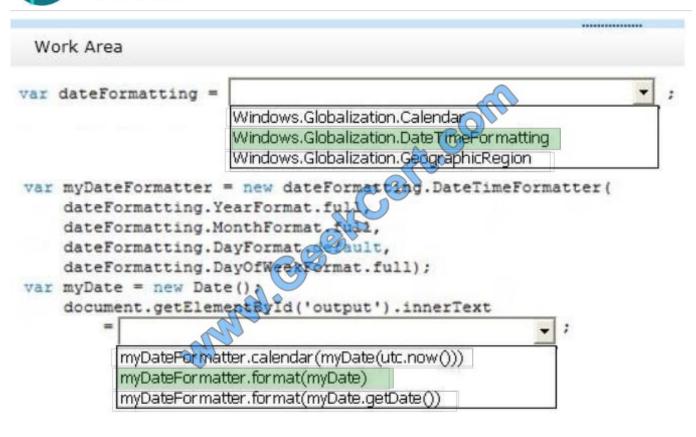
Hot Area:



Correct Answer:

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QUESTION 2

You are creating a custom control by using HTML5.

You need to bind a source named myDataSource to the control.

Which HTML markup should you use?

- A. Option A
- B. Option B

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- C. Option C
- D. Option D

Correct Answer: A

QUESTION 3

You are developing a Windows Store app by using JavaScript. The app will allow users to customize various features. The customizations will be persisted by using the saveMySettings function.

You need to persist the customizations.

Which code segment should you use?

```
C A. function saveMySettings (setting, inputvalue) {
        var localSettings = Windows.Storage.ApplicationData.current.localSettings;
        localSettings.values[setting] = inputvalue;
        var value = localSettings.values[setting];
      }
     function saveMySettings (setting, inputvalue)
        var localSettings = Windows.Storage.ApplicationData.current.sessionStorage;
        localSettings.get[setting] = inputvalue;
        var value = localSettings.get[setting];
      }
     function saveMySettings (setting
        var localSettings = Windows Storage.ApplicationData.current.localSettings;
        localSettings[setting]
        var value = localSettings[setting];
      function saveMySettings (setting, inputvalue) {
        var localSettings = Windows.Storage.ApplicationData.current.sessionStorage;
        localSettings.value[setting] = inputvalue;
        var value = localSettings.values[setting];
      3
```

- A. Option A
- B. Option B
- C. Option C
- D. Option D

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Correct Answer: A

QUESTION 4

You are developing a Windows Store app. The app triggers a background task at specific intervals.

The background task must display an on-screen message when the triggering event occurs. You need to complete the development of the background task.

How should you complete the relevant code? (To answer, drag the appropriate code segments to the correct locations in the answer area. Each code segment may be used once, more than once, or not at all. You may need to drag the split

bar between panes or scroll to view content.)

Select and Place:

```
.....
public sealed class BackgroundTaskHandler : IBackgroundTask
public class BackgroundTaskHandler : IBackgroundTaskManager
ToastNotification toast = new ToastNotification(toastInfo);
ToastNotificationManager.CreateToastNotifier().Show(toast);
ToastNotification().Show(toast);
public override class BackgroundTaskHandl
  void Run (IBackgroun
                              tance taskInstance)
   XmlDocument toastInfo = ToastNotificationManager.
        GetTemplateContent(ToastTemplateType.ToastText02);
   XmlNodeList stringElements =
        toastInfo.GetElementsByTagName("text");
   stringElements[0]. AppendChild
        (toastInfo.CreateTextNode("The Trigger Has Fired"));
  }
}
```

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Correct Answer:

```
.....
public class BackgroundTaskHandler : IBackgroundTaskManager
ToastNotification().Show(toast);
public override class BackgroundTaskHandl
                                     HIPMEN.
 public sealed class Background
                                  Handler : IBackgroundTask
 void Run (IBackgroun
                              tance taskInstance)
   XmlDocument toastInfo = ToastNotificationManager.
        GetTemplateContent(ToastTemplateType.ToastText02);
   XmlNodeList stringElements =
        toastInfo.GetElementsByTagName("text");
   stringElements[0].AppendChild
        (toastInfo.CreateTextNode("The Trigger Has Fired"));
 ToastNotification toast = new ToastNotification(toastInfo);
 ToastNotificationManager.CreateToastNotifier().Show(toast);
  }
}
```

QUESTION 5

You are developing a Windows Store app. The app contains the following HTML markup segment:

```
<video id="videoplayer" style="width: 627px; height: 305px;" src="/Movie1.mp4" controls=""></video>
<div id="messageDiv"></div>
```

The app must stream video to available devices by using the Play to feature.

You need to implement the Play to contract for the app.

How should you complete the relevant code? To answer, select the appropriate code segments from the lists in the answer area.

Hot Area:

```
var pt = Windows.Media.PlayTo.
                                   PlayToConnection connection;
                                   PlayToConnection.state;
                                   PlayToManager.defaultSourceSelection = true;
                                   PlayToManager.getForCurrentView();
pt.addEventListener("sourcerequested", squrceRequestHandler, false);
function sourceRequestHandler(e
  try {
    e.sourceRequest.setSource(document
     getElementById("videoplage
                                         msPlayToConnection();
                                         msPlayToSource();
                                         PlaytoConnectionState()
                                         PlayToReceiver():
    } catch (ex)
      id("messageDiv").innerHTML += "An error occurred";
```

Correct Answer:

```
var pt = Windows.Media.PlayTo.
                                   PlayToConnection connection;
                                   PlayToConnection.state;
                                   PlayToManager.defaultSpurceSelection = true;
                                   PlayToManager.getForCorrentView()
pt.addEventListener("sourcerequested",
function sourceRequestHandler(e)
  try {
    e.sourceRequest.setSource(document
     getElementById("video
                                         msPlayToConnection();
                                         msPlayToSource();
                                         PlaytoConnectionState();
                                          PlayToReceiver():
    } catch (ex)
      id("messageDiv").innerHTML += "An error occurred";
```



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