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Essentials of Developing Windows Store Apps using C#

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QUESTION 1

You are developing a Windows Store app.

You need to ensure that the app displays an icon on the lock screen when the app receives a new item.

What should you do?

A. Declare the background task and enable the control channel property in Package.appxmanifest. Call the ToastNotificationManager.CreateToastNotifier() method.

B. Declare the background task and enable the Push notification property in Package.appxmanifest. Call the BackgroundExecutionManager.RequestAccessAsync() method.

C. Declare the background task and enable the push notification property in Package.appxmanifest. Call the ToastNotificationManager.CreateToastNotifier() method.

D. Declare the background task and enable the control channel property in Package.appxmanifest. Call the BackgroundExecutionManager.RequestAccessAsync () method.

Correct Answer: B

QUESTION 2

A photo competition is ending.

You need to meet the requirements when a user clicks the toast notification.

Which code segment should you use?

```
A.  ((XmlElement)currentTemplate.GetElementsByTagName("binding")[0])
    .SetAttribute("trigger", competitionID);
B.  currentTemplate.GetElementsByTagName("binding").First()
    .AppendChild(currentTemplate.CreateTextNode(competitionID));
C.  currentTemplate.GetElementsByTagName("toast").First()
    .AppendChild(currentTemplate.CreateTextNode(competitionID));
D.  ((XmlElement)currentTemplate.GetElementsByTagName("toast")[
    .SetAttribute("launch", competitionID);
```

A. B. C. D.

Correct Answer: D

From scenario:

When a user clicks a toast notification that indicates the end of the photo competition, the app must display the details of the photo competition that triggered the toast notification.

QUESTION 3

You are developing a Windows Store app. The app uses a model that contains the following code:

```
public class Customer
{
    public string FirstName
    {
        get; set;
    }
    public string LastName
    {
        get; set;
    }
}
```

You create a page named CustomerView. You define an object of type Customer named CustomerData.

You need to display data from CustomerData.

You have the following XAML markup:

```
<Grid Target 1
        Name="grdCustomer">
    <Grid.ColumnDefinitions>
        <ColumnDefinition Width="*" />
        <ColumnDefinition Width="3*"/>
    </Grid.ColumnDefinitions>
    <Grid.RowDefinitions>
        <RowDefinition Height="50" />
        <RowDefinition Height="50" />
    </Grid.RowDefinitions>
    <TextBlock Name="lblFName" Grid.Column="0" Grid.Row="0"
                Text="First Name" FontSize="32"/>
    <TextBox Target 2
            Name="txtFName" Grid.Row="0" Grid.Column="1" />
    <TextBlock Name="lblLName" Grid.Column="0" Grid.Row="1"
                Text="Last Name" FontSize="32"/>
    <TextBox Target 3
            Name="txtLName" Grid.Row="1" Grid.Column="1" />
</Grid>
```

Which code snippets should you include in Target 1, Target 2, and Target 3 to complete the XAML markup? (To answer, drag the appropriate code snippets to the correct targets in the answer area. Each code snippet may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

Code Snippets

DataContext="CustomerData"

ItemsSource="CustomerData"

Text="{Binding FirstName}"

Text="{Binding LastName}"

Content="{Binding FirstName}"

Content="{Binding LastName}"

Answer Area

Target 1:	Code snippet
Target 2:	Code snippet
Target 3:	Code snippet

Correct Answer:

Code Snippets

```
ItemsSource="CustomerData"
```

```
Content="{Binding FirstName}"
```

```
Content="{Binding LastName}"
```

Answer Area

Target 1: `DataContext="CustomerData"`

Target 2: `Text="{Binding FirstName}"`

Target 3: `Text="{Binding LastName}"`

QUESTION 4

You are developing a Windows Store app.

You need to ensure that the app can access geolocation information.

What should you configure in the Manifest Designer?

A. Capabilities

B. Application UI

C. Visual Assets

D. Declarations

Correct Answer: A

QUESTION 5

You are developing a Windows Store app.

You need to create a certificate to sign the app in a test environment.

Which tool or tools should you use?

A. The Authorization Manager snap-in

B. The Certification Authority console

C. Microsoft Visual Studio 2013

D. The Security Templates snap-in

Correct Answer: B

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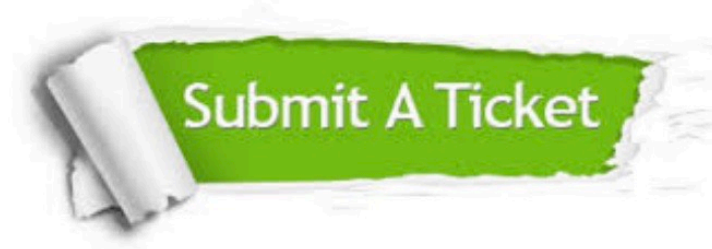
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