



70-485^{Q&As}

Advanced Windows Store App Development using C#

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QUESTION 1

You need to update the DoWork() method of the background task to meet the requirements.

What should you do? (Each correct answer presents part of the solution. Choose all that apply.)

- A. Get the IsCancellationRequested property from the CancellationToken object and return a TaskCompletionSource object.
- B. Access the Progress object and report the task's progress to the caller.
- C. Update the DoWork() method to receive a Progress object.
- D. Add the CancellationToken object to the client.GetAsync() method.
- E. Confirm that the IsCancellationRequested property of the CancellationToken object is true and exit the task.
- F. Update the DoWork() method to receive a CancellationToken object in the arguments of the method.

Correct Answer: DEF

QUESTION 2

You need to enable printing.

How should you complete the initialization of the print functionality? (To answer, select the appropriate element from the drop-down list in the answer area.)

```
private Windows.Graphics.Printing.PrintManager prntMgr;  
private Windows.UI.Xaml.Printing.PrintDocument prntDoc;  
private IPrintDocumentSource prntDocSrc = null;
```

You are developing a Windows Store app that displays and prints information. You have the following code.

Hot Area:



```
private void InitializePrinting()  
{
```

```
    prntMgr = PrintManager
```

.Current.GetPrintView();
.GetForCurrentView();
.PrintTaskRequested();

```
    prntMgr.PrintTaskRequested +=  
        prntMgr_PrintTaskRequested;
```

```
    prntDoc =
```

prntMgr.GetPrintDocument();
PrintDocument.CreateDocument();
new PrintDocument();

```
    prntDocSrc =
```

prntDoc.DocumentSource;
new PrintDocumentSource();
PrintDocumentSource.Current;

```
    prntDoc.Paginate +=  
        new PaginateEventHandler (prntDoc_Paginate);  
    prntDoc.GetPreviewPage +=  
        new GetPreviewPageEventHandler (prntDoc_GetPreviewPage);  
    prntDoc.AddPages +=  
        new AddPagesEventHandler (prntDoc_AddPages);  
}
```

Correct Answer:



```
private void InitializePrinting()  
{
```

```
    prntMgr = PrintManager
```

.Current.GetPrintView();
.GetForCurrentView();
.PrintTaskRequested();

```
    prntMgr.PrintTaskRequested +=  
        prntMgr_PrintTaskRequested;
```

```
    prntDoc =
```

prntMgr.GetPrintDocument();
PrintDocument.CreateDocument();
new PrintDocument();

```
    prntDocSrc =
```

prntDoc.DocumentSource;
new PrintDocumentSource();
PrintDocumentSource.Current;

```
    prntDoc.Paginate +=  
        new PaginateEventHandler (prntDoc_Paginate);  
    prntDoc.GetPreviewPage +=  
        new GetPreviewPageEventHandler (prntDoc_GetPreviewPage);  
    prntDoc.AddPages +=  
        new AddPagesEventHandler (prntDoc_AddPages);  
}
```

QUESTION 3

You need to implement the business requirement to display video clips.

Which code segment should you use in the MainPage.xaml file?



- A.

```
<DownloadedVideoList x:Name="videoList">
  <DownloadedVideoList.Resources>
    <Storyboard x:Name="NewVideoStoryboard">
      <ColorAnimation Storyboard.TargetName="NewVideoBrush"
        Storyboard.TargetProperty="Color" From="Red" To="Green"
        Duration="0:0:8" RepeatBehavior="Forever"/>
    </Storyboard>
  </DownloadedVideoList.Resources>
  <DownloadedVideoList.Background>
    <SolidColorBrush x:Name="NewVideoBrush" Color="Red"/>
  </DownloadedVideoList.Background>
</DownloadedVideoList>
```
- B.

```
<DownloadedVideoList x:Name="videoList">
  <DownloadedVideoList.Resources>
    <Storyboard x:Name="NewVideoStoryboard">
      <ColorAnimation Storyboard.TargetName="NewVideoBrush"
        Storyboard.TargetProperty="Color" From="Red" To="Green"
        AutoReverse="true"/>
    </Storyboard>
  </DownloadedVideoList.Resources>
  <DownloadedVideoList.Background>
    <SolidColorBrush x:Name="NewVideoBrush" Color="Red"/>
  </DownloadedVideoList.Background>
</DownloadedVideoList>
```
- C.

```
<DownloadedVideoList x:Name="videoList">
  <DownloadedVideoList.Transitions>
    <TransitionCollection>
      <EntranceThemeTransition/>
    </TransitionCollection>
  </DownloadedVideoList.Transitions>
</DownloadedVideoList>
```
- D.

```
<DownloadedVideoList x:Name="videoList">
  <DownloadedVideoList.Transitions>
    <TransitionCollection>
      <AddDeleteThemeTransition/>
    </TransitionCollection>
  </DownloadedVideoList.Transitions>
</DownloadedVideoList>
```



A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: A

QUESTION 4



You are developing a Windows Store game.

The game allows users to purchase additional levels in the game.

You need to run the ContinueToLevel2() method if the user has a license to Level 2.

How should you complete the code segment? (To answer, drag the appropriate lines of code to the correct location or locations. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

CurrentAppSimulator.LicenseInformation;

license.ProductLicenses["level2"]

RequestProductPurchaseAsync

new LicenseInformation();

license.ProductLicenses

GetProductPurchaseAsync

Answer Area

```
LicenseInformation license =
```

```
if (license. [ ] .IsActive)
```

```
{  
  try
```

```
  {  
    var receipts = await CurrentAppSimulator.
```

```
[ ] ("level2", false);
```

```
    ContinueToLevel2();
```

```
  }  
  catch (Exception ex)
```

```
  {  
    DisplayError(ex);
```

```
  }  
}
```

Correct Answer:



```
new LicenseInformation();  
license.ProductLicenses  
GetProductPurchaseAsync
```

Answer Area

```
LicenseInformation license =  
    CurrentAppSimulator.LicenseInformation;  
  
if (license. license.ProductLicenses["level2"] .IsActive)  
{  
    try  
    {  
        var receipts = await CurrentAppSimulator.  
            RequestProductPurchaseAsync ("level2", false);  
  
        ContinueToLevel2();  
    }  
    catch (Exception ex)  
    {  
        DisplayError(ex);  
    }  
}
```

QUESTION 5

You need to allow users to capture video instead of photos.

How should you complete the code segment that will replace lines MP03 through MP11? (To answer, drag the appropriate lines of code to the correct location or locations in the answer area. Each code segment may be used once, more than

once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:



```
CameraCaptureUI cameraUI = new CameraCaptureUI ();
```

```
VideoCaptureUI cameraUI = new VideoCaptureUI ();
```

```
(CameraCaptureUIMode.Video);
```

```
(CameraCaptureUIMode.Mp4);
```

```
(VideoCaptureUIMode.Mp4);
```

```
(VideoCaptureUIMode.Video);
```

Answer Area

```
try  
{  
  
cameraUI.VideoSettings.Format =  
    CameraCaptureUIVideoFormat.Mp4;  
StorageFile file = null;  
file = await cameraUI.CaptureFileAsync  
  
if (file != null)  
{
```

Correct Answer:



```
VideoCaptureUI cameraUI = new VideoCaptureUI ();
```

```
(CameraCaptureUIMode.Video);
```

```
(CameraCaptureUIMode.Mp4);
```

```
(VideoCaptureUIMode.Video);
```

Answer Area

```
try  
{
```

```
    CameraCaptureUI cameraUI = new CameraCaptureUI ();
```

```
    cameraUI.VideoSettings.Format =  
        CameraCaptureUIVideoFormat.Mp4;
```

```
    StorageFile file = null;  
    file = await cameraUI.CaptureFileAsync  
        (VideoCaptureUIMode.Mp4);
```

```
    if (file != null)  
    {
```



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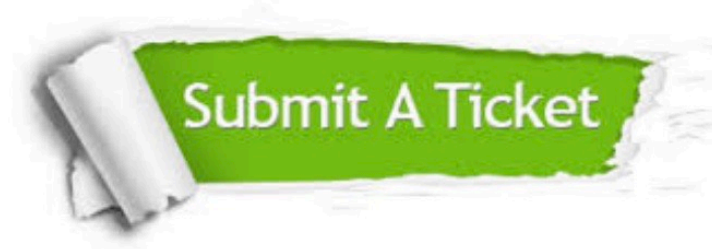
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