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TS: Windows Applications Development with Microsoft .NET Framework 4

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QUESTION 1

You are developing a Windows Presentation Foundation (WPF) application to play audio files. You add a MediaElement control named mediaElementl and a Button control named btnPlayAudio to the design surface. The MediaElement

control Source attribute is set to an audio file. The LoadedBehavior attribute is set to Manual.

You add the following code to the main window.

Sub playCoinroand_Executed (ByVal sender As Object,

ByVal e As RoutedEventArgs)

MediaElenient 1.Play ()

End Sub

You set the command of the button to MediaCommands.Play.

You need to ensure that the application will play the audio file when the button is pressed.

What should you add to the constructor of the main window?

A. Dim piayCommand As RoutedCommand = New RoutedCommand() AddHandler
playCommand.CanExecuteChanged, New EventHandler(AddressOf playComrnand_Executed)
Me.CommandBindings.Add(New CoinmandBinding (playCommand))

B. Dim playCommand As RoutedUICommand = New RoutedUICommand() AddHandler
playCommand.CanExecuteChanged, New EventHandler(AddressOf playCommand_Executed) Me . CommandBindings
. Add (New CommandBinding (playCommand))

C. Dim playCommand As CoinmandBinding = New CommandBinding(MediaCommands.Play) AddHandler
playCommand.CanExecute, New CanExecuteRoutedEventHandler(AddressOf playCommand_Executed)
Me.CommandBindings.Add(playCommand)

D. Dim playCommand As CoinmandBinding = New CoinmandBinding (MediaCommands.Play) AddHandler
playCommand.Executed, New ExecutedRoutedEventHandler(AddressOf playCommand_Executed)
Me.CommandBindings.Add(playCommand)

Correct Answer: D

QUESTION 2

You plan to create a Windows Presentation Foundation (WPF) user control.

You need to create a WPF user control that contains 12 areas that are identical in size. The solution must meet the following requirements:

Ensure that if the control is resized, the relative size of the areas will remain the same.

Minimize development effort. Which control should you use?

A.

StackPanel

B.

DockPanel

C.

Viewbox

D.

UniformGrid

E.

WrapPanel

Correct Answer: D

QUESTION 3

You are developing a Windows Presentation Foundation (WPF) application. You have the following style defined in the app.xaml file.

Setter Property="FontStyle" Value="Itallc"/>

You need to apply this style to a button named button1 in the application at run time.

Which code segment should you use?

A. button1.Style = TryCast(Me.FindName("styleItalic"),Style)

B. button1.Style = TryCast(Me.FindName("btnItalic"), Style)

C. button1.Style = TryCast(Me.FindResource("btnItalic"), Style)

D. button1.Style = TryCast(Me.FindResource("styleItalic"), Style)

Correct Answer: C

QUESTION 4

You use Microsoft .NET Framework 4 to create a Windows Presentation Foundation (WPF) application.

The application uses the drag-and-drop functionality. You need to identify which enumeration member must be used to meet the following requirements:

Ensure that the data from the drag source can be copied.

Ensure that the data from the drag source can be moved.

Ensure that the target can be scrolled while you are dragging. Which enumeration member should you identify?

A.

DragAction.Cancel

B.

DragAction.Drop

C.

DragDropEffects.All

D.

DragDropEffects.None

Correct Answer: C

QUESTION 5

You are developing a Windows Presentation Foundation (WPF) application that plays video clips. The markup is as follows.

```
<MediaElement x:Name="myMediaElement" >
  <MediaElement.Triggers>
    <EventTrigger RoutedEvent="MediaElement.Loaded">
      <EventTrigger.Actions>
        <BeginStoryboard>
          <Storyboard SlipBehavior="Slip">
            <MediaTimeline x:Name="myMediaTimeline"
              Source="wildlife.wmv" />
          </Storyboard>
        </BeginStoryboard>
      </EventTrigger.Actions>
    </EventTrigger>
  </MediaElement.Triggers>
</MediaElement>
<TextBlock x:Name="CurrentRunTime" />
```

You need to ensure that the current running time of the video is automatically updated and displayed in CurrentRunTime. What should you do?

A. Register for the myMediaTimeline Changed event and add the following line in the event handler. CurrentRunTime.Text = myMediaElement.Clock.ToString()

B. Register for the myMediaTimeline CurrentTimeInvalidated event and add the following line in the event handler.CurrentRunTime.Text = myMediaElement.Position.ToString()

C. Register for the myMediaTimeline Changed event and add the following line in the event handler.
CurrentRunTime.Text = myMediaElement.Position.ToString()

D. Register for the myMediaTimeline CurrentTimeInvalidated event and add the following line in the event handler.
CurrentRunTime.Text = myMediaElement.Clock.ToString()

Correct Answer: B

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