



98-382^{Q&As}

Introduction to Programming Using JavaScript

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QUESTION 1

HOTSPOT

You are creating a function that does safe division.

The function has the following requirements:

The function receives two parameters for the numerator and denominator.

If the denominator is zero, the function must return false.

If the denominator is not zero, the function must return true.

You write the following code. Line numbers are included for reference only.

```
01 function isSafeDivide(numerator, denominator) {  
02     if (denominator = 0) {  
03         return false;  
04     } else {  
05         return true;  
06     }  
07 }
```

For each of the following statements, select Yes if the statement is true. Otherwise, select No. NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

	Yes	No
The function will always return false.	<input type="radio"/>	<input type="radio"/>
The operator at line 02 should be !=	<input type="radio"/>	<input type="radio"/>

Correct Answer:



Answer Area

	Yes	No
The function will always return false.	<input type="radio"/>	<input checked="" type="radio"/>
The operator at line 02 should be !=	<input type="radio"/>	<input checked="" type="radio"/>

References: https://www.w3schools.com/js/js_comparisons.asp https://www.w3schools.com/jsref/jsref_if.asp

QUESTION 2

HOTSPOT

For each of the following statements, select Yes if the statement is true. Otherwise, select No.

NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

	Yes	No
External JavaScript files can be cached.	<input type="radio"/>	<input type="radio"/>
Internal JavaScript can be placed between the <head> tags.	<input type="radio"/>	<input type="radio"/>
Placing your scripts at the bottom of the page body lets the browser load the other elements of the page first.	<input type="radio"/>	<input type="radio"/>
Internal JavaScript uses the tag <script src="internal" type="text/javascript">.	<input type="radio"/>	<input type="radio"/>

Correct Answer:

Answer Area

	Yes	No
External JavaScript files can be cached.	<input checked="" type="radio"/>	<input type="radio"/>
Internal JavaScript can be placed between the <head> tags.	<input checked="" type="radio"/>	<input type="radio"/>
Placing your scripts at the bottom of the page body lets the browser load the other elements of the page first.	<input checked="" type="radio"/>	<input type="radio"/>
Internal JavaScript uses the tag <script src="internal" type="text/javascript">.	<input type="radio"/>	<input checked="" type="radio"/>



References: <http://knowledgehills.com/javascript/external-javascript-syntax-disadvantages.htm>
https://www.w3schools.com/js/js_where.asp https://www.w3schools.com/tags/att_script_src.asp

QUESTION 3

HOTSPOT

You are evaluating a colleague's code to ensure it meets best practices.

For each of the following statements, select Yes if the statement is true. Otherwise, select No.

NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

	Yes	No
The characters <code>//</code> are used to mark a single line as a comment.	<input type="radio"/>	<input type="radio"/>
<code>totalscore</code> is in the correct format according to standard naming conventions for JavaScript.	<input type="radio"/>	<input type="radio"/>
<code>~score</code> can be used as a variable name.	<input type="radio"/>	<input type="radio"/>
<code>switch</code> can be used as a variable name.	<input type="radio"/>	<input type="radio"/>

Correct Answer:

Answer Area

	Yes	No
The characters <code>//</code> are used to mark a single line as a comment.	<input checked="" type="radio"/>	<input type="radio"/>
<code>totalscore</code> is in the correct format according to standard naming conventions for JavaScript.	<input type="radio"/>	<input checked="" type="radio"/>
<code>~score</code> can be used as a variable name.	<input checked="" type="radio"/>	<input type="radio"/>
<code>switch</code> can be used as a variable name.	<input type="radio"/>	<input checked="" type="radio"/>

References: https://www.w3schools.com/js/js_conventions.asp

QUESTION 4

HOTSPOT



You are planning to use the Math object in a JavaScript application. You write the following code to evaluate various Math functions:

```
var ceil = Math.ceil(100.5);  
var floor = Math.floor(100.5);  
var round = Math.round(100.5);
```

What are the final values for the three variables? To answer, select the appropriate values in the answer area. NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

ceil =

	▼
100	
101	

floor =

	▼
100	
101	

round =

	▼
100	
101	

Correct Answer:



Answer Area

ceil =

	▼
100	
101	

floor =

	▼
100	
101	

round =

	▼
100	
101	

References: https://www.w3schools.com/js/js_math.asp

QUESTION 5

DRAG DROP

Evaluate the following code. Line numbers are included for reference only.

```
01 var n = 50;  
02 var c = n + 5;  
03 var a = n % 2;  
04 var d = c / 11;  
05 n = d * 2;  
07 console.log(n, c, a, d);
```

What is the value of each variable at line 07? To answer, drag the appropriate value to the correct variable. Each value may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view



content.

NOTE: Each correct selection is worth one point.

Select and Place:

Values

0	5	10	55	100	110	25	1
---	---	----	----	-----	-----	----	---

Answer Area

n	<input type="text"/>
c	<input type="text"/>
a	<input type="text"/>
d	<input type="text"/>

Correct Answer:

Values

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	100	110	25	1
----------------------	----------------------	----------------------	----------------------	-----	-----	----	---

Answer Area

n	<input type="text" value="10"/>
c	<input type="text" value="55"/>
a	<input type="text" value="0"/>
d	<input type="text" value="5"/>

References: https://www.w3schools.com/js/js_arithmetic.asp

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