



98-382^{Q&As}

Introduction to Programming Using JavaScript

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QUESTION 1

DRAG DROP

A JavaScript array is initialized as follows:

```
var array = [20, 40, 60, 80];
```

You write the following code to manipulate the array:

```
array.shift();  
array.pop();  
array.push(10);  
array.unshift(100);
```

You need to determine the contents of the array.

Which four elements does the array contain in sequence? To answer, move the appropriate elements from the list of elements to the answer area and arrange them in the correct order.

Select and Place:

Elements		Answer area
10		
20	>	
40	<	
60		
80		
100		

Correct Answer:

Elements		Answer area
20		100
		40
		60
80		10

References: <https://www.bennadel.com/blog/1796-javascript-array-methods-unshift-shift-push-and-pop.htm>

QUESTION 2

HOTSPOT



For each of the following segments, select Yes if the statement is true. Otherwise, select No.

NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

	Yes	No
When using a GET request with a form, the data length is restricted.	<input type="radio"/>	<input type="radio"/>
Only GET requests should be used when handling sensitive form data.	<input type="radio"/>	<input type="radio"/>
Form POST requests are cached.	<input type="radio"/>	<input type="radio"/>
Form POST requests will always remain in the browser history.	<input type="radio"/>	<input type="radio"/>

Correct Answer:

Answer Area

	Yes	No
When using a GET request with a form, the data length is restricted.	<input checked="" type="radio"/>	<input type="radio"/>
Only GET requests should be used when handling sensitive form data.	<input type="radio"/>	<input checked="" type="radio"/>
Form POST requests are cached.	<input type="radio"/>	<input checked="" type="radio"/>
Form POST requests will always remain in the browser history.	<input type="radio"/>	<input checked="" type="radio"/>

References: https://www.w3schools.com/tags/ref_httpmethods.asp

QUESTION 3

DRAG DROP

Evaluate the following code. Line numbers are included for reference only.

```
01 var n = 50;  
02 var c = n + 5;  
03 var a = n % 2;  
04 var d = c / 11;  
05 n = d * 2;  
07 console.log(n, c, a, d);
```

What is the value of each variable at line 07? To answer, drag the appropriate value to the correct variable. Each value may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.



NOTE: Each correct selection is worth one point.

Select and Place:

Values

0	5	10	55	100	110	25	1
---	---	----	----	-----	-----	----	---

Answer Area

n	<input type="text"/>
c	<input type="text"/>
a	<input type="text"/>
d	<input type="text"/>

Correct Answer:

Values

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	100	110	25	1
----------------------	----------------------	----------------------	----------------------	-----	-----	----	---

Answer Area

n	<input type="text" value="10"/>
c	<input type="text" value="55"/>
a	<input type="text" value="0"/>
d	<input type="text" value="5"/>

References: https://www.w3schools.com/js/js_arithmetic.asp

QUESTION 4

This question requires that you evaluate the underlined text to determine if it is correct. You review the following JavaScript code:

```
var x = 15;  
x %= 5;
```

When this code executes, the value of x is 0.



Review the underlined text. If it makes the statement correct, select "No change is needed". If the statement is incorrect, select the answer choice that makes the statement correct.

- A. No change is needed
- B. the value of x is 3
- C. the value of x is 5
- D. the value of x is undefined

Correct Answer: A

References: https://www.w3schools.com/js/js_arithmetic.asp

QUESTION 5

HOTSPOT

You are designing a function that allows you to perform unit tests on other functions in a library. You will invoke each library function by using the eval JavaScript function. If an exception occurs when invoking a function, you want to display a

message box with the following message:

The function does not exist.

How should you complete the code? To answer, select the appropriate code segment in the answer area.

NOTE: Each correct selection is worth one point.

Hot Area:



Answer Area

```
function unitTest(expression)
{
  

|         |   |
|---------|---|
|         | ▼ |
| catch   |   |
| finally |   |
| try     |   |


  {
    eval(expression);
  }
  

|         |         |
|---------|---------|
|         | ▼ (err) |
| catch   |         |
| finally |         |
| try     |         |


  {
    alert("The function does not exist.");
  }
}
```

Correct Answer:

Answer Area

```
function unitTest(expression)
{
  

|         |   |
|---------|---|
|         | ▼ |
| catch   |   |
| finally |   |
| try     |   |


  {
    eval(expression);
  }
  

|         |         |
|---------|---------|
|         | ▼ (err) |
| catch   |         |
| finally |         |
| try     |         |


  {
    alert("The function does not exist.");
  }
}
```

References: https://www.w3schools.com/jsref/jsref_try_catch.asp