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QUESTION 1

Which of the following is NOT a type of Flexor?

- A. Sculpt
- B. Lattice
- C. JointCluster
- D. Wire

Correct Answer: D

Reference:

http://www.autodesk.com/us/maya/2011help/index.html?url=./files/Viewing_the_scene_Using_the_ViewCube.htm,topicNumber=d0e70082

QUESTION 2

What is the syntax to add a single-line comment in a script?

- A. //
- B.
- C. "
- D. ==

Correct Answer: A

Reference:

<http://books.google.com.pk/books?id=gy6FuUHdmKMCandpg=PA64andlpg=PA64anddq=maya+syntax+single+line+comment+in+a+scriptandsource=blandots=5cO8gRhiWBandsig=e0olq6kikoYQ56GWuTDAQ47t0andhl=enandsa=Xandi=m3f7TqLCIMnj4QSj6s2NCAandved=0CBoQ6AEwAA#v=onepageandq=maya%20syntax%20single%20line%20comment%20in%20a%20scriptandf=false> (topic: adding comments)

QUESTION 3

What will a Dmap shadow do that a Raytrace Shadow will not? A Dmap shadow will...

- A. be visible in an IPR.
- B. create volumetric shadows through a light fog.
- C. produces correct shadows from transparent colored surfaces
- D. produces correct shadows from Cloud Render Type particles



Correct Answer: B

QUESTION 4

Which light(s) can be positioned using Look Through Selected Camera?

- A. Spot Lights.
- B. Directional Lights.
- C. Area Lights.
- D. All Maya Lights

Correct Answer: D

QUESTION 5

To control a Soft Body simulation that is out of hand, you can...

- A. use Springs to control the simulation if it gets erratic
- B. use a Pin Constraint to \"pin down\" the particles that act erratically during the simulation
- C. use an nDynamics solver to control the simulation
- D. use rigid bodies and converts them to soft bodies.

Correct Answer: B

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