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QUESTION 1

When network fail-over is enabled, which of the following is true?

- A. The fail-over cable status is ignored. Fail-over is determined by the network status only.
- B. Either a network failure or loss of voltage across the fail-over cable will cause a fail-over.
- C. A network failure will not cause a fail-over as long as there is a voltage across the fail-over cable.
- D. The presence or absence of voltage over the fail-over cable takes precedence over network fail-over.

Correct Answer: C

QUESTION 2

Which statement is true concerning SNAT's using auto-map?

- A. Only specified self-IP addresses are used as automap addresses.
- B. SNATs using automap will translate all client addresses to an automap address.
- C. A SNAT using automap will preferentially use a floating self-IP over a non-floating self-IP.
- D. A SNAT using automap can be used to translate the source address of all outgoing traffic to the same address regardless of which VLAN the traffic is sent through.

Correct Answer: C

QUESTION 3

When configuring a pool member's monitor, which three association options are available? (Choose three.)

- A. inherit the pool's monitor
- B. inherit the node's monitor
- C. configure a default monitor
- D. assign a monitor to the specific member
- E. do not assign any monitor to the specific member

Correct Answer: A

QUESTION 4

A site wishes to perform source address translation on packets arriving from the Internet for clients using some pools but not others. The determination is not based on the client's IP address, but on the pool they are load balanced to.



What could best accomplish this goal?

- A. A SNAT for all addresses could be defined, and then disable the SNAT processing for select pools.
- B. The decision to perform source address translation is always based on VLAN. Thus, the goal cannot be achieved.
- C. For each virtual server, regardless their default load balancing pools, association with SNAT pools could vary dependent upon need.
- D. The decision to perform source address translation is always based on a client's address (or network). Thus, this goal cannot be achieved.

Correct Answer: A

QUESTION 5

Which event is always triggered when the client sends data to a virtual server using TCP?

- A. HTTP_DATA
- B. CLIENT_DATA
- C. HTTP_REQUEST
- D. VS_CONNECTED

Correct Answer: B

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