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QUESTION 1

Given the code below:

```
01 function Person(name, email) {  
02   this.name = name;  
03   this.email = email;  
04 }  
05  
06 const john = new Person('John', 'john@email.com');  
07 const jane = new Person('Jane', 'jane@email.com');  
08 const emily = new Person('Emily', 'emily@email.com');  
09  
10 let userList = [john, jane, emily];
```

Which method can be used to provide a visual representation of the list of users and to allow sorting by the name or email attribute?

- A. console.group(usersList) ;
- B. console.table(usersList) ;
- C. console.info(usersList) ;
- D. console.groupCollapsed(usersList) ;

Correct Answer: A

QUESTION 2

A developer creates an object where its properties should be immutable and prevent properties from being added or modified.

Which method should be used to execute this business requirement ?

- A. Object.const()
- B. Object.eval()
- C. Object.lock()
- D. Object.freeze()

Correct Answer: D



QUESTION 3

Given the code below:

```
01 function GameConsole (name) {  
02 this.name = name;  
03 }  
05 GameConsole.prototype.load = function(gamename) {  
06 console.log(` ${this.name} is loading a game : ${gamename} ...`);  
07 )  
08 function Console 16 Bit (name) {  
09 GameConsole.call(this, name) ;  
10 }  
11 Console16bit.prototype = Object.create ( GameConsole.prototype) ;  
12 //insert code here  
13 console.log(` ${this.name} is loading a cartridge game :${gamename} ...`);  
14 }  
15 const console16bit = new Console16bit(` SNEGeneziz \`);  
16 console16bit.load(` Super Nonic 3x Force \`);
```

What should a developer insert at line 15 to output the following message using the method ?

> SNEGeneziz is loading a cartridgegame: Super Monic 3x Force . . .

- A. Console16bit.prototype.load(gamename) = function() {
- B. Console16bit.prototype.load = function(gamename) {
- C. Console16bit = Object.create(GameConsole.prototype).load = function (gamename) {
- D. Console16bit.prototype.load(gamename) {

Correct Answer: B

QUESTION 4

Universal Containers (UC) just launched a new landing page, but users complain that the website is slow. A developer found some functions any that might cause this problem. To verify this, the developer decides to execute everything and log the time each of these three suspicious functions consumes.



Which function can the developer use to obtain the time spent by every one of the three functions?

```
01 console.time('Performance');  
02  
03 maybeAHeavyFunction();  
04  
05 thisCouldTakeTooLong();  
06  
07 orMaybeThisOne();  
08  
09 console.endTime('Performance');
```

- A. console.timeLog ()
- B. console.timeStamp ()
- C. console.trace()
- D. console.getTime ()

Correct Answer: A

QUESTION 5

Consider type coercion, what does the following expression evaluate to? True + 3 + `100\` + null

- A. 104
- B. 4100
- C. `3100null\`
- D. `4100null\`

Correct Answer: D

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