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QUESTION 1

Refer to the code below:

```
const event = new CustomEvent(  
  
//Missing Code  
  
);  
  
obj.dispatchEvent(event);
```

A developer needs to dispatch a custom event called update to send information about recordId.

Which two options could a developer insert at the placeholder in line 02 to achieve this?

Choose 2 answers

- A. `Update`, (recordId : `123abc` (
- B. `Update`, `123abc`
- C. { type : `update`, recordId : `123abc` }
- D. `Update`, { Details : { recordId : `123abc` } }

Correct Answer: AD

QUESTION 2

A developer at Universal Containers is creating their new landing page based on HTML, CSS, and JavaScript. The website includes multiple external resources that are loaded when the page is opened.

To ensure that visitors have a good experience, a script named personalizeWebsiteContent needs to be executed when the webpage is loaded and there is no need to wait for the resources to be available.

Which statement should be used to call personalizeWebsiteContent based on the above business requirement?

- A. windows.addEventListener(`load`, personalizeWebsiteContent);
- B. windows.addEventListener(`DOMContent Loaded`, personalizeWebsiteContent);
- C. windows.addEventListener(`onload`, personalizeWebsiteContent);
- D. windows.addEventListener(`onDOMContentLoaded`, personalizeWebsiteContent);

Correct Answer: A

QUESTION 3

A developer is setting up a new Node.js server with a client library that is built using events and callbacks.



The library:

Will establish a web socket connection and handle receipt of messages to the server Will be imported with require, and made available with a variable called we.

The developer also wants to add error logging if a connection fails.

Given this info, which code segment shows the correct way to set up a client with two events that listen at execution time?

- A. `ws.connect (() => { console.log(`connected to client\\`); }).catch((error) => { console.log(`ERROR\\` , error); });`
- B. `ws.on (`connect\\`, () => { console.log(`connected to client\\`); ws.on(`error\\`, (error) => { console.log(`ERROR\\` ,error); }); });` C. `ws.on (`connect\\`, () => { console.log(`connected to client\\`); }); ws.on(`error\\`, (error) => { console.log(`ERROR\\` , error); });`
- C. `try{ ws.connect (() => { console.log(`connected to client\\`); }); } catch(error) { console.log(`ERROR\\` ,error); }; }`

Correct Answer: C

QUESTION 4

Given the following code:

```
01 let x = null;
02 console.log(typeof x);
```

is the output of line 02?

- A. `\\'x\\'`
- B. `\\'null\\'`
- C. `\\'object\\'`
- D. `\\'undefined\\'`

Correct Answer: C

QUESTION 5

Refer to code below:

```
console.log(0);

setTimeout(() => (

console.log(1);

});
```



```
console.log(2);
```

```
setTimeout(() => {
```

```
console.log(3);
```

```
}, 0);
```

```
console.log(4);
```

In which sequence will the numbers be logged?

A. 01234

B. 02431

C. 02413

D. 13024

Correct Answer: B

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