PSM-II^{Q&As}

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QUESTION 1

Why is it important that there is only one Product Owner per product?

A. The Scrum Master knows who will be his back-up whenever he is unavailable, it saves the organization time and money, and the Development Team knows who to request tasks from.

B. It is clear who is accountable for the ultimate success of the product, the Development Team always knows who determines priorities, and it helps avoid barriers to effective communication and rapid decision-making.

C. It isn\'t important as multiple Product Owners can easily share a single Product Backlog.

Correct Answer: B

QUESTION 2

A key measure of success for the Product Owner is velocity.

A. True

B. False

Correct Answer: B

Velocity only measures the team\'s average speed and does not reflect how much value is being delivered to the customers. Even when it\'s considered inside the project, while it\'s important, it\'s not the key measure of success. The Product Owner should be focused on how much value is delivered to the customers.

QUESTION 3

During Sprint Planning, the Development Team was not able to confidently forecast a Sprint Backlog but the Scrum Team was able to create a Sprint Goal for upcoming Sprint. What action should the Scrum Master take?

A. Postpone the Sprint in order for the Product Owner to refine the Product Backlog to the level needed.

B. Extend the Sprint Planning time-box until the Development Team can forecast enough items to begin the Sprint.

C. Forecast the most likely Product Backlog items to meet the goal and discuss in the upcoming Sprint Retrospective why this happened and what changes will make it less likely to recur.

D. Request assistance from the technical architect.

Correct Answer: C

QUESTION 4

How should a Scrum Master coordinate the work when more than one Scrum Team is working on one product?

A. Teach them that it\'s their responsibility to coordinate with the other teams to integrate and create a shippable

product Increment at the end of every Sprint.

B. Identify and manage the dependencies between Scrum Teams.

C. Have the Product Owner work with the tech leads of each team to parse the Product Backlog and minimize overlap in User Stories.

D. Merge the teams and work from a single Sprint Backlog.

Correct Answer: A

One of the benefits of self-organized teams is the ability to decide how best to work together to produce a shippable Increment.

QUESTION 5

What would be two boundaries, defined in Scrum, that give guidance for teams to effectively self-organize? (Choose two.)

A. Timeboxing the events in Scrum to allow for regular inspection and adaptation creating opportunities to adjust course in any given path.

B. Clearly defined functional teams within the Development Team to define handoff phases during development.

C. Creating an integrated and potentially shippable Increment by the end of each Sprint.

D. Having a mixture of different levels of skills and experience to promote domain knowledge sharing.

Correct Answer: AC

Time-boxing promotes regularity and focus for self-organized teams. Having shippable Increments allows teams to collaboratively make decisions on what needs to be done next.

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